



Real-time Short-turning in High Frequency Bus Services Based on Passenger Cost

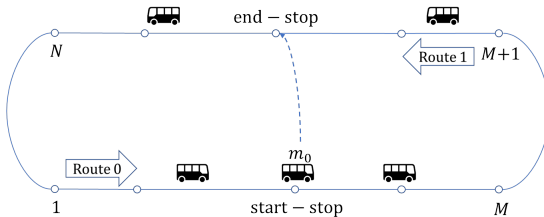
David Leffler

Stockholm, Sweden

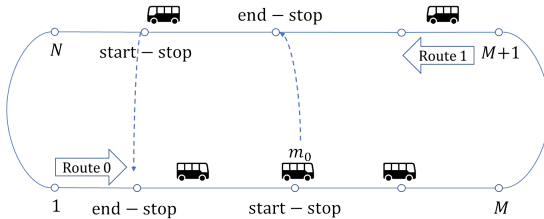
Workshop on Advances in Public Transport Control and Operations
Conclusions and Lessons from ADAPT-IT

2017-06-16

Definition of short-turning

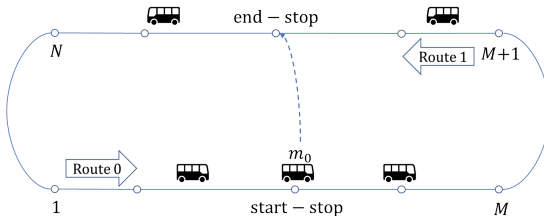


Definition of short-turning



- Tactical planning strategy

Definition of short-turning



- Real-time control strategy



Why is short-turning used?

- Passenger perspective
 - waiting time
 - in-vehicle time
 - transfers
- Operator perspective
 - schedule adherence
 - headway regularity
 - disruption recovery



Research objectives

- Contribute to library of data-driven, real-time control tactics
- Extend methodology for short-turning to consider passenger costs
- Improve on tools used to evaluate short-turning as a real-time strategy

3 impacted passenger groups

- Passengers forced to alight
- Passengers waiting to board at, and downstream of start-stop
- Passengers waiting to board at, and downstream of end-stop



We want to balance the costs of these passenger groups!

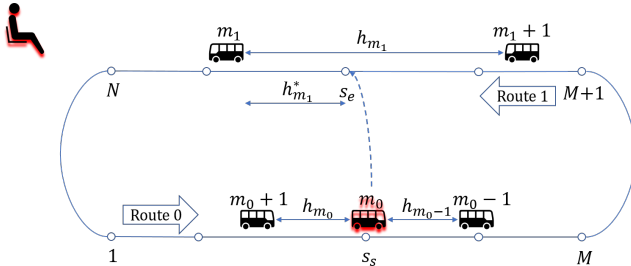
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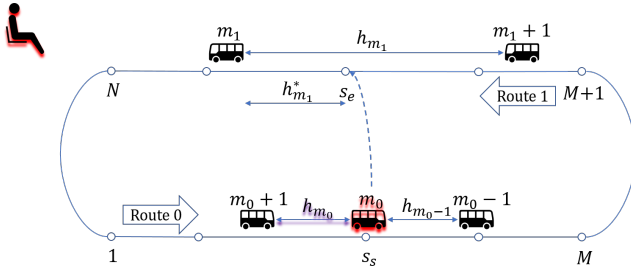
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Forced alighters



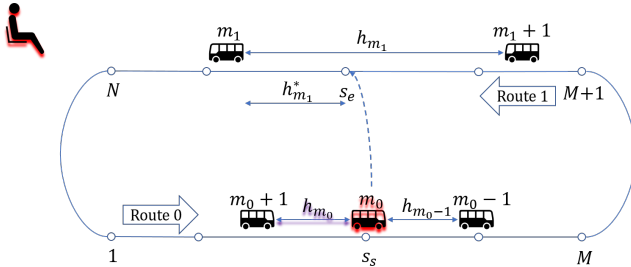
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Forced alighters



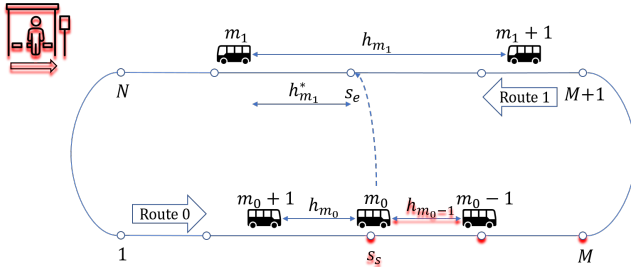
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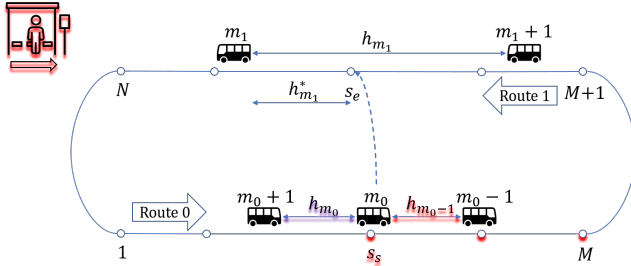
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Downstream boarders



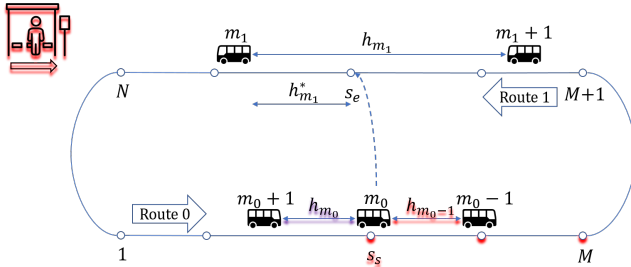
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Downstream boarders



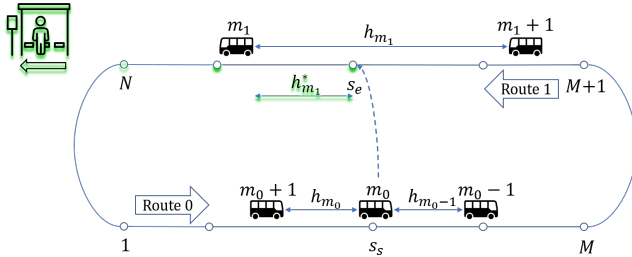
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Downstream borders



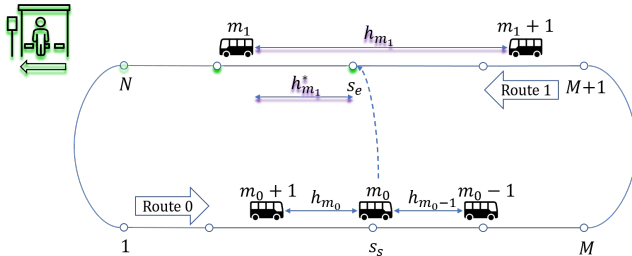
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Reverse downstream boarders



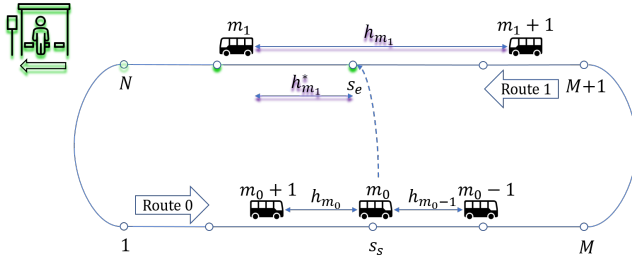
$$\beta_W \cdot (h_{m_1} - h_{m_1}^*) \cdot \sum_{i=s_e}^N \lambda_i \cdot h_{m_1}^*$$

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Decision rule

$$\begin{aligned} z &:= \beta_W \cdot (h_{m_1} - h_{m_1}^*) \cdot \sum_{i=s_e}^N \lambda_i \cdot h_{m_1}^* \text{ reverse ds boarders} \\ &- \beta_W \cdot h_{m_0} \cdot \sum_{i=s_s}^M \lambda_i \cdot h_{m_0-1} \text{ ds boarders} \\ &- \beta_F \cdot h_{m_0} \cdot (q_{m_0 s_s} - q_{m_0 s_s}^a) \text{ forced alighters} \end{aligned}$$

- If $z > 0$ short-turn, otherwise do nothing

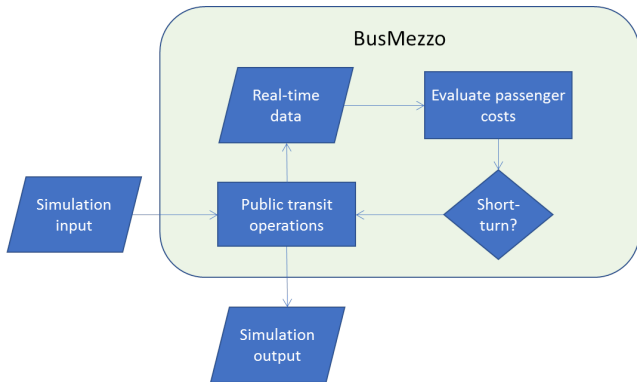


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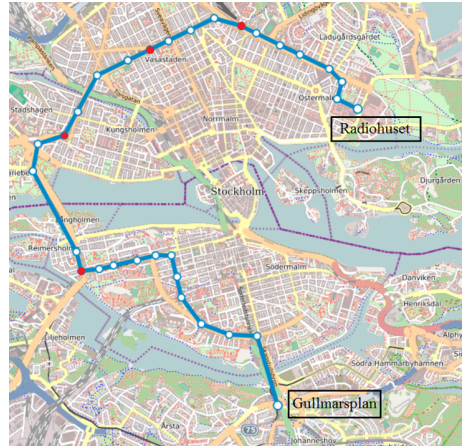
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Experimental set-up

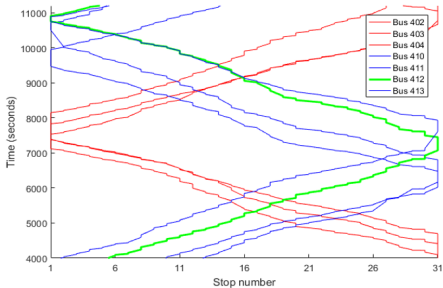


Line 4 Gullmarsplan ↔ Radiohuset

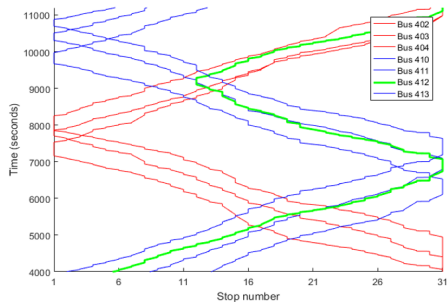
- Planned fleet size of 23 buses
 - Scheduled headway of 5 minutes
 - 4 candidate short-turning stops
-
- Short-turn GR onto RG
 - PM peak hour
 - 3 different scenarios:
 1. BaseCase
 2. All4
 3. Hornstull



BaseCase



All4



Arrival headways

Table 1: Measures of arrival headways in seconds

Scenarios	Average HW	Average HW (RG)	Average HW (GR)	Stdev HW	Stdev HW (RG)	Stdev HW (GR)	$\%ST_{Trips}$	$\%ST_{Calls}$
BaseCase	302	299	304	275	253	296	-	-
All4	302	283	325	257	223	290	26%	14%
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Passenger costs

Table 2: Measures of passenger costs in seconds

Scenarios	Average Waiting Time	Average In-vehicle Time	Stdev Waiting Time	Stdev In-vehicle Time
BaseCase	260	801	220	640
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Conclusions and Future Work

Conclusions:

- Formulated a method that produces short-turns that qualitatively appear reasonable
- Aggressive use of this method can improve headway reliability at the expense of passenger waiting times
- Conservative use of this method has potential to benefit passengers while still improving headway regularity

Future work:

- Further balancing of costs in decision rule (e.g. discount distant passengers, consider load of neighboring bus)
- Simulate other scenarios (e.g. demand profile, other start/end-stop pairs...)
- Combine with other control strategies



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The End

Thank you for listening!

David Leffler
dleffler@kth.se

Notation and Decision rule



$$\begin{aligned}
 z := & \beta_W \cdot (h_{m_1} - h_{m_1}^*) \cdot \sum_{i=s_e}^N \lambda_i \cdot h_{m_1}^* \\
 & - \beta_W \cdot h_{m_0} \cdot \sum_{i=s_s}^M \lambda_i \cdot h_{m_0-1} \\
 & - \beta_F \cdot h_{m_0} \cdot (q_{m_0 s_s} - q_{m_0 s_s}^a)
 \end{aligned}$$

Sets

- \mathcal{R} set of routes; $r \in \mathcal{R} := \{0, 1\}$
- \mathcal{S} set of all ordered stops; $s \in \mathcal{S} := \{1, \dots, M, M+1, \dots, N\}$
- \mathcal{S}_r set of stops on route r ;
 $s \in \mathcal{S}_r := \begin{cases} \{1, \dots, M\}, & \text{if } r = 0 \\ \{M+1, \dots, N\}, & \text{if } r = 1 \end{cases}$
- \mathcal{T}^0 set of candidate short-turns with start-stop s_s on route 0 to end-stop s_e on route 1; $(s_s, s_e) \in \mathcal{T}^0 \subseteq \mathcal{S}_0 \times \mathcal{S}_1$
- \mathcal{M} set of all buses; $m \in \mathcal{M} := \{1, \dots, K\}$
- \mathcal{M}_r set of buses currently running trips on route r ;
 $m_r \in \mathcal{M}_r \subseteq \mathcal{M}$

Inputs

- q_{ms} number of passengers on-board bus m upon arrival to stop s
- q_{ms}^a number of passengers on-board bus m upon arrival to stop s that wish to alight at stop s
- a_{ms} arrival time of bus m to stop s
- h_m backwards headway of bus m (i.e., time distance between bus m and following bus $m+1$). For this study these are defined based on arrivals, i.e., $h_m = a_{m+1,s} - a_{ms}$, where s is the last stop visited by m and $a_{m+1,s}$ is the predicted arrival of $m+1$ to stop s based on scheduled travel times.
- $\tau_{s_s}^{s_e}$ short-turn travel time from stop s_s to stop s_e
- DT_{m,s_s}^a dwell time of bus m at stop s_s
- STT_{s_1,s_2}^m scheduled travel time between stop s_1 and stop s_2 on the same route, i.e., $s_1, s_2 \in \mathcal{S}_r$ for $r \in \mathcal{R}$

Parameters

- λ_s passenger arrival rate at stop s
- β_W unit cost of waiting time relative to in-vehicle time
- β_F unit cost of waiting time for forced alighters relative to in-vehicle time

Arrival headways

Measures of arrival headways in seconds

Scenarios	\bar{x}	\bar{x}_{RG}	\bar{x}_{GR}	σ_x	σ_{RG}	σ_{GR}	$\%ST_{Trips}$	$\%ST_{Calls}$
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All4	302	283	325	257	223	290	26%	14%
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$\%ST_{trips}$ are out of 120 trips (12 for peak hour over 10 replications)

$\%ST_{Calls}$ are out of a total of 218 for All4 and 48 for Hornstull

Passenger costs

Measures of passenger costs in seconds.

Scenarios	\bar{x}_{WT}	\bar{x}_{IVT}	σ_{WT}	σ_{IVT}
BaseCase	260	801	220	640
All4	264	805	265	648
Hornstull	247	798	203	640